

Introduction to Studio Grand Haven High School



Course Number: L40

Grade Level: 9th, 10th, 11th and 12th

Credits: 1/2 Credit

Prerequisite Courses: None

Course Description

Introduction to Studio is the first class in a series of more specialized studio art classes offered at Grand Haven High School. Introduction to Studio or Introduction to Digital are the prerequisite for all of the studio-based courses in the Art Department (Ceramics 1, Jewelry 1, Painting 1, Drawing 1), while Introduction to Digital Arts must be taken before Commercial Arts, Animation and Photography.

This class is designed to give beginning art students an opportunity to explore various materials and techniques, as well as, to gain in their design skills. This course will also challenge students who have an existing art background by bringing them to their next level.

Course Objectives

- *To explore various art materials.
- *To master basic skills and techniques in drawing, design, painting, printmaking (subject to change) and construction.
- *To create aesthetically pleasing art products.
- *To evaluate art products.
- *To become familiar with art history.
- *To increase perceptual awareness.
- *To employ the Elements of Art and the Principles of Design.

Building Behavioral Expectations

Student Expectations

- 1. CLASS TIME: Students are responsible for using class time for on-task assigned activities only and for the proper use and cleaning up of their work areas, tools and equipment.
- 2. ASSIGNMENT COMPLETION: Students are responsible for the completion of all assignments prior to assessment.
- 3. ASSESSMENTS (TESTS, QUIZZES, FINAL EXAM): Students are responsible for preparing for tests/quizzes (via in-class instruction and construction experiences, notetaking and outside of class studying.)
 - All pieces of portfolio work will require a self-evaluation and must be turned in on time. Incomplete, unsigned work will not be accepted. Late work will receive a lower grade unless prior arrangements are made with the instructor.
 - Every student is expected to participate daily in class. This includes studio work, critiques and class discussion/note taking. Students are expected to follow the rules of the studio, including etiquette and clean up. Participation, on-task use of class time and project progression will be assessed with studio grades.
 - Students will be assigned a supply kit to use and are responsible for the proper use, care and return of the supplies or will be charged a replacement fee. Occasionally, students will need to share supplies in class.

Communication

Email is the most efficient method for us to communicate. Email addresses and any other personal information will remain confidential.

Contact information:

Irene Sipe sipei@ghaps.org (616-850-6113)

Building Behavioral Expectations

Grading Policy

CLASS REQUIREMENTS:

CLASS WORK/STUDIO WORK: (40%) Studio work will include various in-class assignments, tests/quizzes, writing assignments, self-evaluations, sketchbook and design exercises, preliminary drawings, daily progress, clean up and studio etiquette. Quizzes and tests are a part of this course.

PORTFOLIO: (60%) A portfolio is the collection of art products created during class. These will be evaluated based on creativity, technique, craftsmanship, and level of mastery.

- 1. Creativity: Your ideas, planning and originality.
- 2. Level of Mastery: Did you understand concepts and follow the directions?
- 3. Technique/Craftsmanship: How well is the work done?

FINAL EXAM: A final exam will be given that will include a written vocabulary test and the average of the portfolio grade throughout the semester.

SEMESTER GRADE: The semester grade will be an average of the term grade (80%) and the final exam (20%).

Scope and Sequence

- Sketchbook
- a. Color theory
- b. Sketchbook cover-Nonobjective acrylic painting
- c. Sketchbook construction
- d. Grafitti name

Building Behavioral Expectations

- II. Introductory Line drawings:
- a. Negative Space
- b. Upside Down Drawing
- III. Modeling and Rendering (Value Studies)
- a. Value Scale and rendering exercises
- b. Basic Shapes
- c. Ribbon (monochromatic prismacolor)
- IV. Non-Objective Design
- a. Elements of Art/Principles of Design/Composition
- c. Pattern Unity
- V. Printmaking
- a. Relief
- b. Two color printing
- VI.Pen and Ink Animal
- a. Linear value scale
- b. Optical illusion (cross contour)
- c. Grid drawing/pen and ink linear value
- VII. Perspective Drawing
- a. Perspective exercises
- b. One Point Drawing
- c. Two Point Drawing
- VIII. Units of study
 - a. Note taking, quizzes and tests
 - b. Self-evaluations
 - c. Art History/Art Appreciation

Building Behavioral Expectations

VISUAL ARTS

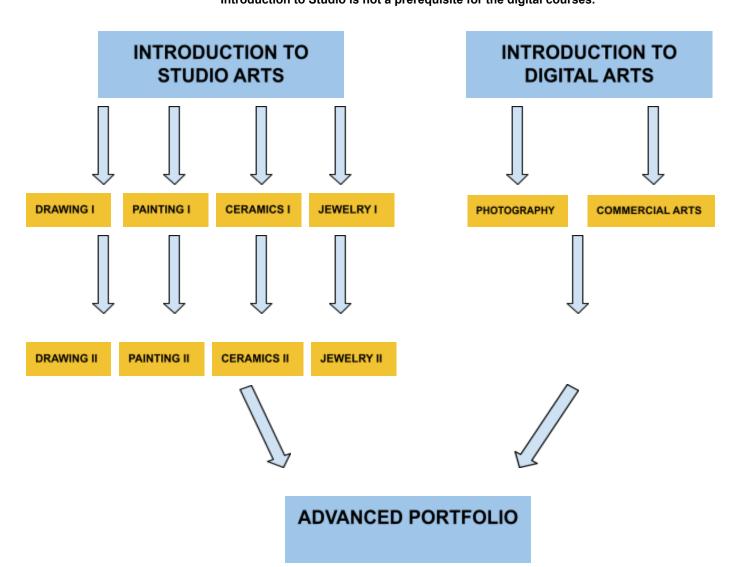




Choose only ONE of the following (these are the same courses taught in different platforms)
Introduction to Studio OR Introduction to Digital, depending on your areas of interest.

Introduction to Digital can be taken as a prerequisite for all of our level one art classes.

Introduction to Studio is not a prerequisite for the digital courses.



Building Behavioral Expectations